

"Well, Mr. Peabody, how did I do?"

"Well, Sherman, here are the answers. Are you on the General Staff, or digging latrines?"

**THE EUROPA TEST OF YOUR ANALYTICAL ABILITY AND GENERAL SMARTS**

Well, here are the answers to the test we gave you in #15. I would say that if you got 75% of them correct you did well. I know that some of these symbols have not appeared before, so if you got them all correct you did very well indeed. These are the symbols that appear on the *Europa Font/Counter Font*, available from us for \$40. The disk is at 6.5 version level at this time. Free updates will be sent as they are made. —Winston

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|--------------------|--------------------|--------------------|----------------------|
| Artillery          | Mountain Artillery | Armored Aslt. Eng. | Fortress MG          |
| Glider Infantry    | Amphib.Aslt. Eng   | Heavy Aslt. Gun    | Punitive Fortress    |
| Marines            | Coastal Artillery  | Armored Engineer   | Border               |
| Mountain Inf.      | Infantry Gun       | Motorized Infantry | Mountain Border      |
| High Mountain      | Mortar             | Armored Infantry   | Mtn. Commando        |
| Ski                | Motorized Rocket   | Armd. Commando     | Amph. Armor          |
| Light Infantry     | Heavy Rocket       | Mtzd Artillery     | Mtn. Cavalry         |
| Commando           | Mtzd. Antitank     | Motorized Jager    | Reserve Mtn.         |
| Parachute Cmdo.    | Antitank           | Para Partisan      | Mtzd. Mach. Gun      |
| Naval Commando     | Mixed              | Reserve Armor      | Reserve              |
| Para. Infantry     | Panzer Training    | Mountain MG        | Security Troops      |
| Motorized Cav.     | Construction Eng.  | Training           | Mtzd. Political Pol. |
| Bicycle            | Rail Engineer      | Mountain Training  | Mountain Police      |
| Mtzd. Assault Eng. | Rail Artillery     | Cavalry            | Police               |
| Mountain Eng.      | Glider Engineer    | Mtzd. Reserve      | Static               |
| Motorized Inf. Gun | Fortress Artillery | Punitive           | Fortress             |
| Assault Engineer   | Heavy Flak         | Political Police   | Reserve Parachute    |
| Motorized Eng.     | Mtzd. Heavy Flak   | Partisan           |                      |
| Pipeline Eng.      | Motorcycle         | Mtn. Const.        |                      |
| Combat Engineer    | Infantry           | Eng. Training      |                      |
| Rocket             | Parachute          | Heavy Const.       |                      |
| Motorized Lt. Flak | Transport          | Naval              |                      |
| Light Flak         | Armor              | Para. Training     |                      |
| Partisan Cavalry   | Mountain Fort.     | Machine Gun        |                      |
| Assault Gun        | Light Armor        | Ski MG             |                      |
| Cavalry Training   | Flampanzer         | Static MG          |                      |

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|---------------------|---------------------|
| POL                 | Police              |
| POL                 | Mountain Police     |
| BDR                 | Mountain Border     |
| SG                  | Mtzd. Support Gp.   |
| NKVD                | Mtzd Soviet Police  |
| RES                 | Reserve             |
| Parachute Armor     | Parachute Armor     |
| Para. Arm. Infantry | Para. Arm. Infantry |
| BDR                 | Border              |
| SEC                 | Security            |

Unit symbols in the box on the right are now obsolete counter symbols, but still active in the other series games. If you missed 5 or less, you're General Staff material; 6 to 10, back to school; 10 or more, welcome to boot camp. 104 total symbols represented.