

Distribution
Imperial Forces of the Holy Roman Empire
1625

In Hungary:

Breuner Infantry Regiment
J. Sachsen-Lauenburg Infantry Regiment
Strassen Garrison Company (in Lewencz)
Karling Garrison Company (in Fullegg)
Follinger Garrison Company (in Raab)
Pechler Garrison Company (in Neuhausel)
Scherffenberg Arquebusier Company
Auersperg Arquebusier Company
Palffy Arquebusier Company

In Silesia:

Kratz Infantry Regiment
Neuhaus Dragoon Company (forming)

In Moravia:

Waldstein Infantry Regiment
Max Liechtenstein Infantry Regiment
Schlick Infantry Regiment
Maradas Cuirassier Regiment
Auersperg Arquebusier Regiment
Montecuccoli Arquebusier Company
Conti Arquebusiers (2 cos)
Capua Arquebusier Company

In Bohemia:

Collaredo Infantry Regiment
Nogarol Garrison Companies (4) (In Prague)
Kolowrat Garrison Companies (2) (In Budweis)
Pechmann Cuirassier Regiment
Hebron Arquebusier Regiment (4 cos)
Hebron Dragoon Regiment
des Fours Dragoon Regiment
Isolani Croatian Irregular Horse Regiment
Verriere Cuirassier Company
Strassoldo Arquebusier Company
Hoffer Arquebusier Company
Gonzaga Arquebusier Company
Liechtenstein Arquebusier Company
Friedland Leib Arquebusiers (2 cos)

In Vienna:

Stadt Guardia Garrison Regiment (4 cos)

In Upper Austria:

Lobl Arquebusier Company

In Netherlands:

Collalto Infantry Regiment
Nassau Infantry Regiment
Strozzi Arquebusier Regiment (5 cos)
Merode Arquebusier Regiment (20 cos)
Det/Holstein Cuirassier Regiment (4 cos)

In Germany:

Teuffenbach Infantry Regiment (4 cos)
Wratislaw Infantry Regiment
Cerboni Infantry Regiment
Aldringer Infantry Regiment
Wittenhorst Cuirassier Regiment (6 cos)
F.Sachsen-Lauenburg Cuirassier Regiment
M.Sachsen-Lauenburg Cuirassier Regiment
Scherffenberg Arquebusier Regiment
J.Sachsen-Lauenburg Arquebusier Regiment
Desfours Dragoon Regiment

Attached to League Forces

Areyzaga Arquebusier Regiment (5 cos)
Coronini Arquebusier Regiment (5 cos)
Desfours Arquebusier Regiment
Det/Holstein Cuirassier Regiment (2 cos)

In Milan (with the Spanish)

Schauenburg Infantry Regiment