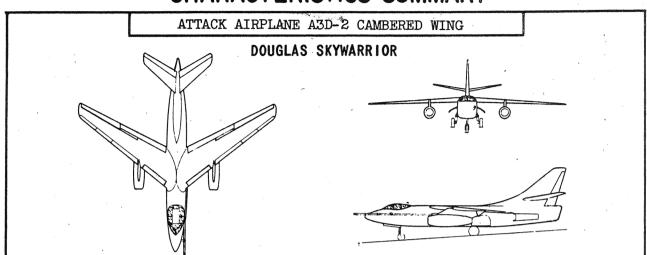


## CHARACTERISTICS SUMMARY



WING AREA 812 Sq. Ft. WING SPAN 72.5 Ft.

LENGTH 74.7 Ft. HEIGHT 22.8 Ft.

AVAILABILITY			PROCUREMENT				
NUMBER AVAILABLE			NUMBER DELIVERED IN FISCAL YEARS				
ACTIVE	RESERVE	TOTAL					

#### STATUS

Contract NOa (s) 55-190c:

Contract NOa(s) 59-0150:

First Flight: 18 Jan 1958

First Flight: March 1960

First Acceptance: April 1960

First Fleet Delivery: March 1959 Last Twenty Deliveries: Complete

#### **ENGINES**

(2) Pratt & Whitney J57-P-10

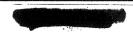
Thrust
1bs.
Maximum 10,500
Military 10,500
Normal 9,000
JATO-(12) 5KS4500
Units

#### **FEATURES**

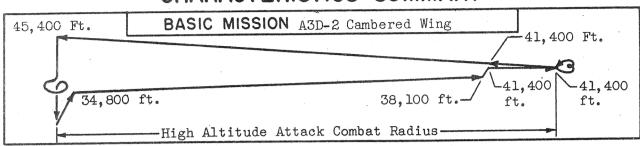
Crew: Three
Internal Bomb Bay
Swept Wing
Carrier-based with
Catapult and Arrested
Landing Provisions
Folding Wings and Tail
Adjustable Horizontal
Stabilizer

#### ARMAMENT

Max. Bomb Capacity: 8-1600 lb. Bombs or 4-2000 lb. Mines or Special Stores Radar Bombing



# CHARACTERISTICS SUMMARY



PERFORMANCE						
COMBAT RADIUS	COMBAT RANGE	SPEED				
1230 nautical miles at 436 knots average specin 5.7 hours	2372 nautical miles at d 436 knots average speed in 5.5 hours	507 knots at 35,000 ft. 483 knots at 40,000 ft. Combat Weight Maximum Thrust				
CLIMB	CEILING	TAKE OFF				
5050 fpm at sea level Take-off weight Maximum Thrust	SERVICE: 39,250 ft. 100 fpm rate of climb Take-off Weight Maximum Thrust	4350 ft., ground roll full flaps, no wind no JATO				
6100 fpm at sea level Combat Weight Maximum Thrust	COMBAT: 41,100 ft. 500 fpm rate of climb Combat Weight Maximum Thrust	6050 ft. to clear 50 ft. obstacle. Full flaps, no wind, no JATO				
LOAD	WEIGHTS	STALLING SPEED				
Fuel <b>4338</b> gal. (JP-5) 1-6650 lb. Store	Empty 39,683 lbs. Landing 44,289 lbs.	128 knots Take-off Weight Power off				
	Combat 65,648 lbs.	TIME TO CLIMB				
	Take-off <b>77,447</b> lbs.	30,000 ft. in 9.0 min. Take-off Weight Maximum Thrust				

### NOTES

Performance is derived from NATC and Contractor's flight test of Prototype Cambered Wing Model A3D-2.

Combat Range and Radii based on flight test fuel consumptions.